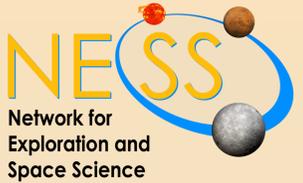


# MIXED REALITY INTERFACES FOR THE MOON AND BEYOND: ADVANCING SURFACE TELEROBOTIC INTERFACES IN THE NASA ARTEMIS PROGRAM



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## Motivation

Interfaces that scientists use to interact with planetary surface robots have not seen the same level of development and technological advancement as robot hardware and software.

The design of robot interfaces has largely remained the same for decades, forcing scientists to view the rich 3D data returned by space exploratory robots on outdated 2D monitors.

## CU Boulder NESS Team's Proposed Research

Provide further justification for the inclusion of virtual reality (VR) and mixed reality (MR) infrastructure in future space missions leveraging concepts from the field of human-robot interaction.



## HMD Teleoperation Interfaces

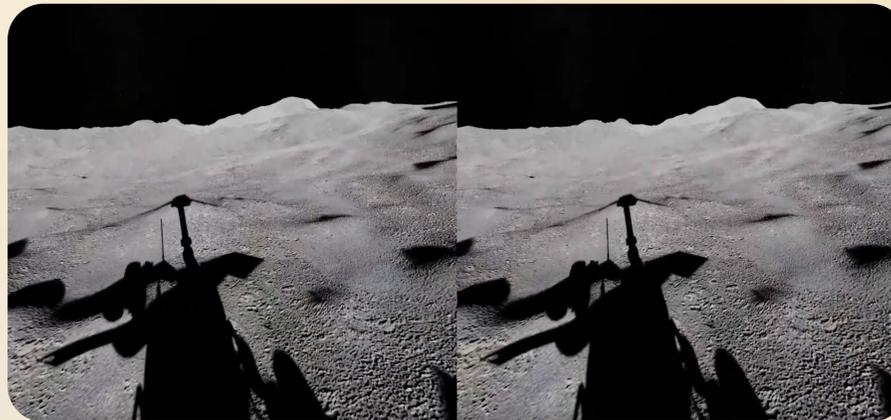
Head-mounted displays (HMDs) operate in 3D and MR HMD technology advances have opened a new design space for robot teleoperation interfaces.



## Immersive Teleoperation Interfaces

Stereoscopic displays built into HMDs allow operators to virtually embody the robot as if they're looking out of its 'eyes.'

Immersion provided by VR HMD interfaces improves efficiency and situational awareness without increasing the workload of operators, even in multi-agent systems [Roldan, et al. 2017].

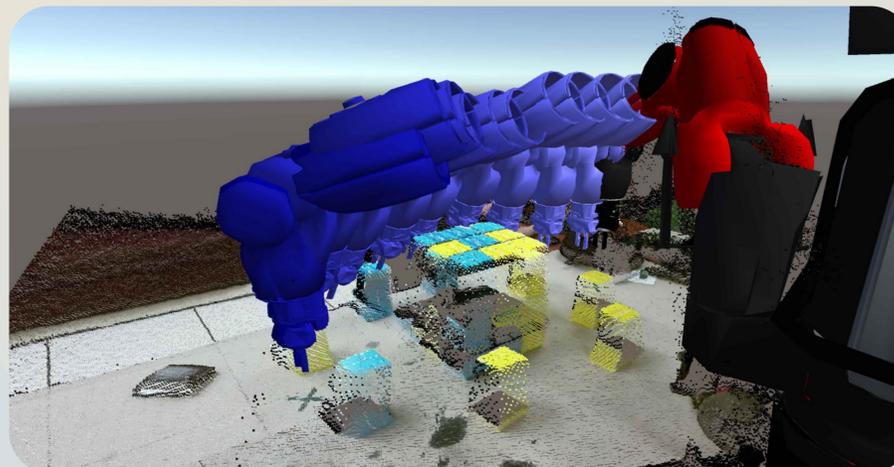


## Multi-Perspective MR Teleoperation Interfaces

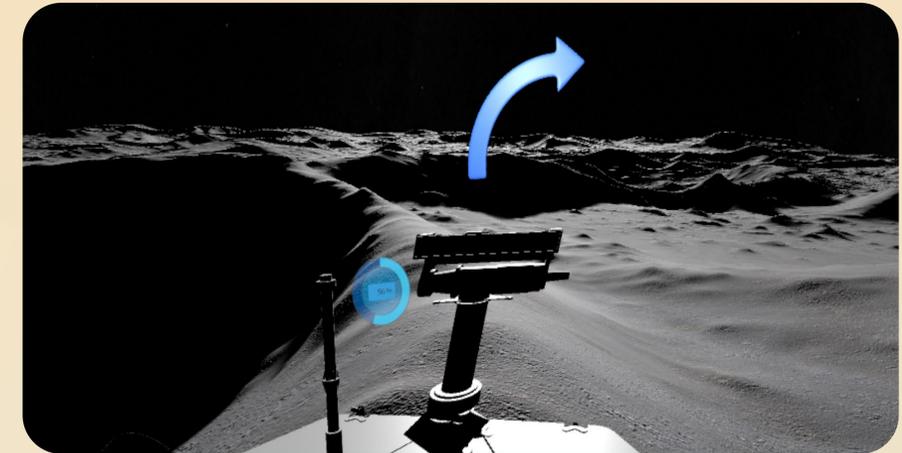
Our research will examine multi-perspective MR HMD interface designs for lunar surface telerobotic missions:

- **Egocentric** Interfaces (1st person)
- **Exocentric** Interfaces (3rd person)

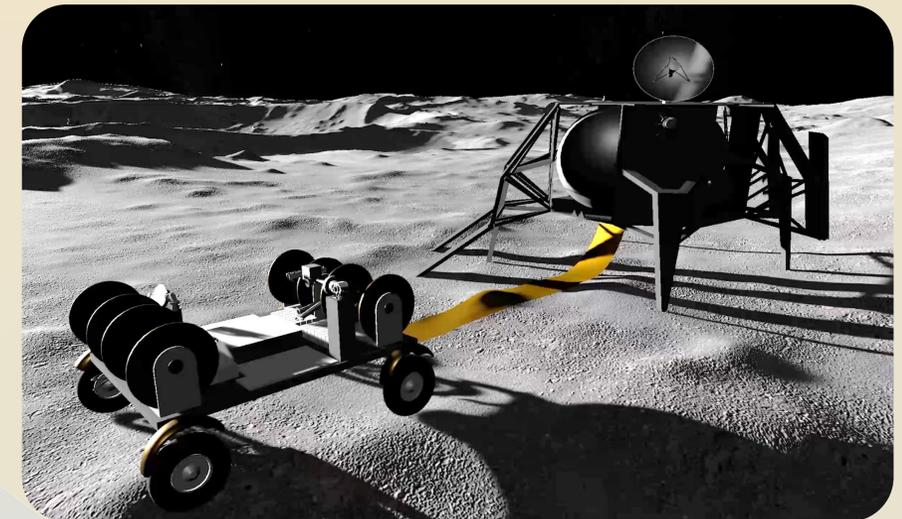
We hypothesize that interfaces with at-will switching between 1<sup>st</sup> and 3<sup>rd</sup> person perspectives will significantly improve telerobotic surface assembly and navigation operations.



An example of an exocentric teleoperation interface allowing users to view a live stream of both the robot and its remote environment that what we plan to combine with a traditional immersive egocentric interface [Rosen, et al. 2020].



Rendering of a prototype MR overlay to assist operators in telerobotic missions featuring tasks that require navigation around lunar terrain hazards.



Use cases for telerobotic MR HMD interfaces include the assembly and deployment of low frequency radio telescopes on the far side of the moon [Burns, et al. 2019].

## Conclusion

Next generation HMD-based MR teleoperation interfaces that harness the full dimensionality of our world are currently positioned to reshape robot-mediated space exploration.

With the development and utilization of advanced teleoperation interfaces, such as those featuring cyber-physical augmented virtuality and at-will switching between 1<sup>st</sup> and 3<sup>rd</sup> person perspectives described above, scientists will be better equipped to leverage the full capabilities of their robots and learn more about both the lunar environment and the early universe without the need of a physical human presence.



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